

Course Syllabus Product Design and Development

August – December 2018

VIII Level

Professor:

Estuardo Lu Chang-Say

I. General Course information

Course : Product Design and Development Code : 03171

Requisite : Gestión Comercial y de Marketing Semester : 2018-II

Credits : 4 Level : VIII

II. Summary

This is a theoretical-practical course that will provide to the students the skills needed to implement and monitor product launch projects, aligning the development and design of new product concepts to the market and consumer needs.

It examines the elements of the introduction of new products and product portfolio management, creation of customer value through innovations, product development process, concept & product testing, planning and monitoring of new products launching to the market.

III. Course Objective

The aim of the course is to facilitate that student develops a key competition in the search or creation of the value of a business, which consists in the developing of his capacity to generate, integrate and combine ideas to launch in a successful way new products to a market (including the design of a prototype of its package) as well as to develop and plan each of the stages of the process that must follow. The course seeks to develop also the skills of evaluation of the attractiveness of a category market of a new product, the effective presentation of his offers, as well as the leadership and the teamwork involve in the management of a launching project.

IV. Learning Results

As the outcome of completing this course, the student should be able to:

- Analyzes, evaluates and recommends the opportunities of market that could be turn into potential ideas for successful products launching that allow companies to lever up their growth strategies.
- Designs and develop in detail a plan and the process that an idea for a product have to follow to turn it into a winning concept, analyzing carefully each of its stages.
- Formulates and presents clearly how to develop a differential concept from a product idea and a better comprehension of the needs of the target audience.
- Evaluates the attractiveness of the market for a new product, applying methods of forecasting or estimating potential market demand.
- Designs, analyzes and interprets research and products or concepts tests.
- Designs and establishes the plans for launching and methods of introduction of new products to the market aligned with the rest of the marketing mix variables.
- Develops the skills of speaking and writing, as well as the argumentation and the effective presentation of proposals, research plans and launching plans.

V. Methodology

The methodology of the course encourages student active participation and use of diverse methods and techniques. The professor acts as learning facilitator, combining class

expositions, lecture analysis and discussions, case studies and discussions, discussion of journals articles and teamwork.

The method of teaching reinforces the participant learning and develops the skills needed to performance successfully in the business world such as analytical skills, critical synthesis, solving problems and decision making.

A mandatory textbook is used and it's reading must be completed by students prior to the session, according to the course program. Complementary text can also combine the study of topics. Besides, the course encourages students to work each topic using the case method.

The course contemplates the accomplishment and sustentation of a final proposed plan to develop the launching or relaunching of a product of the choice of the students. The final project is developed in teams.

VI. Evaluation

The evaluation system is permanent and comprehensive, and is intended to promote student learning. The course grade is obtained by averaging the permanent evaluation (55%), the midterm exam (20%) and the final exam (25%).

The permanent evaluation is the weighted average of the corresponding assessments: Reading Control Quizzes / Graded Assessments / Case Studies Presentations / Final Work – Product Launching Plan and Package Prototype. The average of these scores gives the corresponding note.

The weights of the permanent evaluation are described in the following table:

PERMANENT EVALUATION AVERAGE (PEA) 55%				
Evaluation Type	Description	%		
Reading Control	2 Quizzes	10		
Graded Assessments	3 Tests of application (No testing is eliminated)	12	12	12
Case Study	3 Case studies and other tasks	16		
Final Assignment Teamwork	A New Product Launching Plan Including the package prototype	33		
Other activities	Participation in class and other activities given in class	5		

The final average (FA) is obtained as follows:

$$FA = (0.20 \times ME) + (0.55 \times PEA) + (0.25 \times FE)$$

FA: Final Average **ME:** Mid-term Exam **PEA:** Permanent Evaluation Average **FE:** Final Exam

WEEK	CONTENTS	ACTIVITIES /		
772213	00117211110	EVALUATION		
	LEARNING UNIT 1: PRODUCT DEVELOPMENT FUNDAMENTALS AND PROCESS			
Learning Goal:	and for continuous locations and willings and to be trained than			
	Recognizes the need for continuous learning and willingness to be trained throughout their lives.			
	Analyzes, evaluates and recommends the opportunities of market that could be turn into potential ideas for successful products launching that allow companies to lever up their growth strategies.			
	PRODUCT MARKETING IMPORTANCE	Ĭ		
	Relevance of client centric businesses			
	2. Value generation			
	2. Product Idea and Product Concept			
	Strategic and Tactical Planning in Marketing			
4-4	NEW PRODUCTS AND INNOVATIONS	Presentation of the		
1st	1. What is a New Product?	Course Methodology		
August 20	2. Technological Innovation and entrepreneurship	Guidelines for the		
to 25	3. The S Curve with new products	Final Investigation		
	4. Types of new products	Work		
	The Process of Innovation			
	BAKER M. & HART S. (2007). Chaps. 1. Competition and			
	product strategy, pp. 33-39.			
	BAKER M. & HART S. (2007). Chaps. 2. The product in theory			
	and practice, pp. 40-71.			
	WHY DEVELOPING NEW PRODUCTS?			
	1. Importance of New Products			
	2. Main Reasons of the Failure of New Products			
	3. Key Success Factors of New Products			
2nd	NEW PRODUCT PROCESS OF DEVELOPMENT			
2.1.2	Reduction of Products Lifecycles	Assignment #1		
August 27	2. Time to Market	Examples of types of new products		
to	Product development process Stage Cate process	launching that		
September 01	4. Stage-Gate process5. Product Lifecycle Management - PLM	success and others		
	3. 1 Toddot Ellecycle Management - 1 Elw	that failed		
	ULRICH K. & EPPINGER, S. (2012). Chaps. 1, Introduction,			
	pp.1-10.			
	BAKER M. & HART S. (2007). Chaps. 4 & 6. The product			
	lifecycle in theory and practice & The importance, nature and			
	management of new product development process. pp. 103-135 pp. 157-196.			
	NEW PRODUCTS MANAGEMENT			
	1. Organization and Structure			
	Global Vision of the Development Process			
3=4	3. Product policy and guidelines: Mission	Reading Quiz 1		
3rd	Product portfolio analysis	(Weeks 1 & 2)		
September	5. Generic Company Strategies			
03 to 08	6. Growing Strategies: New Product & New Market			
	ULRICH K. & EPPINGER, S. (2012). Chaps. 2, Development			
	processes and organizations, pp.11-32.			

Managing Competition: The Product Strategy is Central BAKER M. & HART S. (2007). Chaps. 1. <i>Competition and product strategy</i> , pp. 19-33.	
BAKER M. & HART S. (2007). Chaps. 5. <i>Product portfolios</i> , pp. 136-153	

LEARNING UNIT 2: PRODUCT IDEATION, OPPORTUNITY SEEKING AND ATTRACTIVENESS VALIDATION

Learning Goal:

Ability to identify, formulate and solve engineering problems.

Designs, analyzes and interprets research and products or concepts tests.

Evaluates the attractiveness of the market for a new product, applying methods of forecasting or estimating potential market demand.

estimating potential market demand.		
4th September 10 to 15	BLUE OCEAN STRATEGY 1. The pursuit of more attractive markets 2. How to create a new value proposition 3. How to create new valuable markets CREATIVITY AND INNOVATION 1. The Creative Process 2. Problem Solving 3. Brakes and Blocks to Creativity HOW TO SEARCH AND FIND IDEAS FOR NEW PRODUCTS? 1. Origin of Ideas, sources of opportunities 2. Creatives techniques 3. Rational and intuitives techniques CHAN, K. & MAUBORGNE, R. (2005) Chaps. 1, 2 & 3, Creating blue oceans, Analytical tools and Frameworks & Reconstruction of the market boundaries. pp. 1-80. ULRICH K. & EPPINGER, S. (2012). Chaps. 3, Opportunity Identification pp. 35-51.	Classes in laboratory
5th September 17 to 22	IDENTIFICATION OF NEEDS 1. Needs Analysis Process 2. Attitude and Product Usage Studies 3. Matrix of attributes importance versus customers evaluations 4. Creating Customers Value Proposition SELECTION OF IDEAS 1. Screening of Ideas 2. Methods to Select the best ideas. ULRICH K. & EPPINGER, S. (2012). Chap. 5, Identifying customer needs pp. 73-90.	Test 1 (Weeks 1 to 5) Classes in laboratory
	BAKER M. & HART S. (2007). Chaps. 8 , Idea management for new product development, pp. 215-254.	

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6th September 24 to 29	 MARKET ATTRACTIVENESS ANALYSIS 1. Strategic Validation of the Opportunity and Attractiveness of the Market 2. Market Attractiveness Matrix versus Competitive Position or IE Matrix. Applications to a portfolio of projects. BAKER M. & HART S. (2007). Chaps. 9, Screening new products, pp. 256-273. 	Case Study #2
7th October 01 to 06	VALIDATION OF MARKET ATTRACTIVENESS 1. Market Size Studies 2. Methods for New Products Demand Forecasting KAHN, K. (2006) New Product Forecasting: An Applied Perspective. Sharpe Inc. Chap. 1 pp. 10-18.	Classes in laboratory
8th October 08 to 13	MID-TERM EXAM	Until week 7
LEARNING UNIT 3: CONCEPT CREATION AND COSTUMER VALIDATIONS Learning Goal: Ability to use techniques, skills and modern tools necessary for the practice of Industrial and Commercial Engineering. Designs and establishes the plans for launching and methods of introduction of new products to the market aligned with the rest of the marketing mix variables. Develops the skills of speaking and writing, as well as the argumentation and the effective presentation of proposals, research plans and launching plans.		
9th October 15 to 20	 WINNING CONCEPTS CREATIONS Development of a Concept: the process of pursuit value Importance of discovering Insights. Empathy map Development of Positioning Concepts Key Benefits types for Concept creation ULRICH K. & EPPINGER, S. (2012) cap. 7, Concept Generation, pp. 117-142. BAKER M. & HART S. (2007). Chaps. 10, Concept Development and Testing. pp. 274-307. 	Reading Quiz 2 (Weeks 9 & 10)
10th October 22 to 27	CONCEPT AND PRODUCT TESTING 1. How to prepare a market research brief 2. Concept Test 3. Product Test 4. Proof of Concept and Use	Assignment #3 Analysis of Examples of Concepts per Benefit Types
	ULRICH K. & EPPINGER, S. (2012) Chap. 9, <i>Concept Test</i> , pp. 165-180. BAKER M. & HART S. (2007). Chaps. 11, <i>Business Analysis</i> . pp. 308-328. BAKER M. & HART S. (2007). Chaps. 12, <i>Product Testing</i> . pp. 327-354. POPE, Jeffrey (1993). Part IV: Solving specific marketing problems. pp. 107 – 156, 192-197.	

	TECHNICAL STANDARDS AND PRODUCT SPECIFICATIONS 1. When to establish specifications? 2. Establishment of target specifications	First Delivery of Final Assignment
11th October 29	Matrix of the Houses of Quality: Integrating customer requirements in the design	Classes in laboratory
to November 03	ULRICH K. & EPPINGER, S. Chap. 6, pp. 91-116, Product specifications.	Test 2 In laboratory
	COHEN, L. (1995). Quality Function Deployment. How to make QFD work for you. Chaps. 4, 5 & 6 pp. 68-122, Chaps. 17. pp. 296-306.	(weeks 7 to 10)

LEARNING UNIT 4: BRANDING, PACKAGING AND LAUNCHING STRATEGIES

Learning Goal:

Ability to design a system, component or process to satisfy desired needs within realistic constraints such as economic, environmental, social, political, ethical, health, security, manufacturing, and sustainability.

Designs and develop in detail a plan and the process that an idea for a product have to follow to turn it into a winning concept, analyzing carefully each of its stages.

Formulates and presents clearly how to develop a differential concept from a product idea and a better comprehension of the needs of the target audience.

ision of the needs of the target addience.	
 PROPERTY Intellectual Property Right and Branding Brand Management and Brand Identity. Brand Strategies for a portfolio of product s and line extensions. AAKER, D. & JOACHIMSTHALER, E. Chap. 2, Band identity –	Case #4
PACKAGING 1. Components and functionalities of a Package 2. Types of Packages. 3. Package impact in the ecology 4. Packaging Technologies and Trends. 5. Development of a package prototype CHUNAWALLA, S.A. (2009). Chap. 21. Packaging.	Test 3 In laboratory (weeks 11 to 13)
 INTRODUCTION AND LAUNCHING Consumer Buying Behavior and Innovations: Diffusion and Adoption Blocks and risks to new product adoption Launching Methods and Strategies for a New Product Introduction Sales Promotions to accelerate introduction BAKER M. & HART S. (2007). Chaps. 12, Commercialization: test marketing and launching the new product, 357-395. 	
FINAL PRESENTATIONS OF TEAM ASSIGNMENTS	Delivery and Presentation of Final Assignment
	BRAND INDENTITY AND INTELLECTUAL PROPERTY 1. Intellectual Property Right and Branding 2. Brand Management and Brand Identity. 3. Brand Strategies for a portfolio of product s and line extensions. AAKER, D. & JOACHIMSTHALER, E. Chap. 2, Band identity – the cornerstone of the brand strategy, pp. 33-64 PACKAGING 1. Components and functionalities of a Package 2. Types of Packages. 3. Package impact in the ecology 4. Packaging Technologies and Trends. 5. Development of a package prototype CHUNAWALLA, S.A. (2009). Chap. 21. Packaging. INTRODUCTION AND LAUNCHING 1. Consumer Buying Behavior and Innovations: Diffusion and Adoption 2. Blocks and risks to new product adoption 3. Launching Methods and Strategies for a New Product Introduction 4. Sales Promotions to accelerate introduction BAKER M. & HART S. (2007). Chaps. 12, Commercialization: test marketing and launching the new product, 357-395.

16th	
December 03 to 08	FINAL EXAM

VIII. Bibliography

Textbook

- 1. ULRICH, K. & EPPINGER, S. (2012). *Product Design and Development.* (5th Ed.). Los Angeles: McGraw Hill Education.
- 2. BAKER M. & HART S. (2007). *Product Strategy and Management*. (2nd Ed.) Edinburgh, Pearson Education

Complementary texts

- 1. AAKER D. & JOACHIMSTHALER, E. (2000). *Brand Leadership.* NewYork, The Free Press.
- 2. CHAN KIM, W. & MAUBORGNE, R. (2005). *Blue Ocean Strategy.* Boston: Harvard Business School Press.
- 3. CHUNAWALLA, S.A (2009). *Product Management*. Mumbai, Himalaya Publication. http://site.ebrary.com/lib/esan/docDetail.action?docID=10415149&p00=chunawalla
- 4. COHEN, L. (1995). Quality Function Deployment. How to make QFD work for you. Massachusetts, Addison-Wesley Publishing Co.
- 5. FERNANDEZ DEL HOYO, A. (2009) *Innovación y gestión de nuevos productos: a visión estratégica y práctica.* Madrid: Pirámide
- KAHN, Kenneth. (2006) New Product Forecasting: An Applied Perspective. Sharpe Inc.
 Download free version by chapters at: http://site.ebrary.com/lib/esan/docDetail.action?docID=10178089&p00=kahn
- 7. KAPFERER, J. (2007). *The New Strategic Brand Management.* (3rd Ed.) London and Philadephia, Kogan Page.
- 8. LEHMANN, D. & WINER, R. (2002). *Product Management.* (3rdEd.). Boston: McGraw-Hill Education.
- 9. POPE, J. (2002). Investigación de Mercados: Guía maestra para el profesional. Bogotá: Norma.
- 10. SCHNARCH, A. (2009). *Desarrollo de Nuevos Productos y Empresas*. (5ta. ed.) Bogotá: McGraw Hill Interamericana.

IX. Requirement of laboratory

Computer lab will be used for practical classes.

X. **Professor**

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